**Project Essentials Checklist**

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| **Does the Project . . .?** |  |  | **?** |
| **FOCUS ON SIGNIFICANT CONTENT AND AUTHENTIC ISSUES**  Students learn important subject matter content and address problems and issues from the world outside the classroom |  |  |  |
| **ORGANIZE ACTIVITIES AROUND A DRIVING QUESTION OR CHALLENGE** Students find the complex, open-ended question or challenge to be a meaningful focus for their work |  |  |  |
| **ESTABLISH A NEED TO KNOW AND DO** Students are brought into the project by an entry event that captures interest and begins the inquiry process |  |  |  |
| **ENGAGE STUDENTS IN INQUIRY** Students think deeply and ask further questions as they generate answers and solutions |  |  |  |
| **REQUIRE INNOVATION** Students generate new answers and/or create unique products in response to the Driving Question or challenge |  |  |  |
| **DEVELOP 21ST CENTURY SKILLS** Students build critical & creative thinking, collaboration, and presentation skills that are taught and assessed |  |  |  |
| **ENCOURAGE STUDENT VOICE AND CHOICE** Students, with guidance from the teacher, make decisions that affect the course of the project |  |  |  |
| **INCORPORATE FEEDBACK AND REVISION** Students use feedback to improve their work and create high quality products |  |  |  |
| **CONCLUDE WITH A PUBLIC PRESENTATION** Students exhibit products or present solutions and explain their work to others and respond to content- and process-focused questions |  |  |  |

**NOTES:**